

Visual Arts

Bachelor of Arts - Visual Art

Undergraduate Minors

Art Therapy

Visual Arts

www.uis.edu/visualarts/

Email: art@uis.edu

Office Phone: (217) 206-6240

Office Location: VPA 62

Departmental Goals and Objectives

The Department of Art, Music, and Theatre includes academic programs of study in the disciplines of Visual Arts, Music, and Theatre. Art offers a B.A. and minors in Visual Arts and Art History. The Visual Arts Program and the Psychology Department work in tandem to offer a minor in Art Therapy. The Department of Art, Music, and Theatre fosters study in the practical application of various arts disciplines, as well as study in the historical, cultural, and philosophical underpinnings of each discipline.

In Visual Arts courses, faculty and students work together in a professional and creative learning environment. The Bachelor of Arts curriculum allows students to tailor a course of study suited to their professional and personal ambitions. Students have the option to focus their studies in one media area - or sample a broad range of art and design perspectives. Visual Arts offers a variety of courses in the areas of painting, drawing, printmaking, ceramics, sculpture, graphic design, digital media, three-dimensional modeling, photography, art history.

As an extension of classroom teaching, the department sponsors exhibitions of regionally and nationally recognized artists in the Visual Arts Gallery located on the second floor of the Health and Sciences Building. Students are expected to attend openings and workshops to gain exposure to contemporary art and access to the technical expertise of professional artists. Student participation is encouraged both in installation and management of the art gallery. Visual Arts majors culminate their study at UIS with the presentation of their own work in a Senior Exhibition held every spring at the Visual Arts Gallery. In addition, the Art Students League, a student group, organizes and curates exhibitions in the Access Gallery, an art gallery in the Visual and Performing Arts Building.

The Daniel Lesh Memorial Scholarship, the Glosecki Memorial Scholarship, the H. Albert Inkel Memorial Scholarship, and the Schnirring Dungan Scholarship are awarded to students pursuing a degree in Visual Arts. Additionally, students may apply for the Student Studio Award on an annual basis.

Assessment

It is recommended that students meet regularly with their advisor, typically once per term, to assess their progress. During the student's first semester of study in their major, they should enroll in ART 301 and complete a portfolio review. The entrance assessment is used by the department to assess its curriculum and does not affect students' grades in any way. In the fall term of the senior year, Visual Arts

majors enroll in ART 481 and are required to present works of art for preliminary review by Visual Arts faculty for approval to take ART 482 ECCE: Professional Skills in the spring semester of their senior year. Students that pass the preliminary review are approved for enrollment the following spring in the Visual Arts capstone course, ART 482 ECCE: Professional Skills. Students in ART 482 ECCE: Professional Skills are required to produce a finished body of work for exhibition at the end of the spring term. In addition to works of art, students produce artist's statements, a professional portfolio, and other supporting materials as specified by the instructor of record for the class. Finally, a committee consisting of the UIS Visual Arts faculty and one outside assessor conducts an oral defense for each capstone student and makes an assessment regarding the quality and professionalism of all presented materials.

The Bachelor's Degree

Advising

All Visual Arts students are assigned a faculty advisor upon declaration of the Visual Arts major. Faculty advisors work with students to ascertain career goals, to assess preparation and deficiencies, and to make a plan of study. Students are urged to consult their faculty advisor before registering each semester, particularly before registering for the last semester of classes. These meetings outline requirements for graduation and ensure the student has planned his/her schedule to take all necessary courses in order to graduate on time. Failure to meet with an advisor and to take requirements when they are available could lead to a delay of one semester or more in graduation.

Grading Policy

Students must earn a grade of C (2.0) or better in all ART courses that apply toward the major or minor (grades of C- or lower will not be accepted). A grade of C (2.0) or better must also be earned in all prerequisite courses. Courses taken on a CR/NC basis will not count toward the Visual Arts major or minor requirements.

Degree Requirements

Requirements for the UIS B.A. degree in Visual Arts are as follows:

Prerequisite Courses - Must be completed before enrolling in any upper division Visual Arts courses.

ART 102	Two Dimensional Design	3
ART 112	Three Dimensional Design	3
ART 113	Drawing 1	3
Introductory level studio course (ART 203, ART 211, ART 215, ART 236, or ART 304)		3
ART 261 & ART 262	History of Art I and History of Art II	6

Course Requirements

Upper-division Art History courses (ART 300- or 400-level) * See course list below.		12
Upper-division Studio Art courses (ART 300- or 400-level) **See course list below.		24
ART 301	Entrance Assessment	0
ART 481	Exit Assessment	0

ART 482 and ECCE requirements - ART 482 ECCE: Professional Skills is a required course for the major and fulfills three hours of the required 10 hours of ECCE: Engaged Citizenship Common Experience

Students should consult with their academic advisor for specific guidance regarding completion of general education requirements. An Advanced Placement (AP) score of three or higher in the Drawing, Two-Dimensional Design, and Three-Dimensional Design examinations can be used to fulfill the prerequisite courses ART 113 Drawing 1, ART 102 Two Dimensional Design, and ART 112 Three Dimensional Design.

Upper Division Art History Courses*

Art Majors - Select three of the following upper division art history courses - Total of 12 hours

ART 366	European Cinema	12
ART 367	ECCE: Arts and Identity in Pacific Island Cultures	
ART 419	Egyptology	
ART 431	ECCE: Symbolist Movement in Europe: 1850 - 1920	
ART 432	ECCE: Expatriate Paris	
ART 463	Modern Art History	
ART 464	Contemporary Art History	
ART 465	Women in Art: Discovering Her Story	
ART 470	Special Art History Studies	
ART 471	Philosophy of Art	
Total Hours		12

Upper Division Studio Art Courses**

Art Majors - Select six of the following upper division art studio courses - Total of 24 hours

ART 306	Photography II	24
ART 312	Painting II	
ART 321	Life Drawing	
ART 332	Etching	
ART 333	Screen Printing	
ART 337	Digital Media: Print	
ART 338	Digital Media: Web	
ART 339	Digital Media: Animation	
ART 341	Sculpture I	
ART 342	Sculpture II	
ART 352	Ceramics II	
ART 372	Visual Storytelling and Reporting	
ART 410	Special Studies In Ceramics	
ART 411	Painting III	
ART 412	Painting IV	
ART 413	Printmaking II	
ART 414	Printmaking III	
ART 420	Special Studies In Sculpture	
ART 422	Contemporary Drawing	
ART 437	Digital Media: Typography	
ART 441	Sculpture III	
ART 442	Sculpture IV - Contemporary	

ART 451	Ceramics III
ART 452	Ceramics IV
ART 473	Advanced Visual Field Reporting
ART 480	Special Studio Studies

- **Art Therapy Minor**
- **Visual Arts Minor**

Courses

ART 101. Art Appreciation. 3 Hours.

This course is a survey of the visual arts. By examining art through formal issues, content, and cultural context, students learn about various aesthetic approaches, philosophies, and cultural contributions within societies throughout time. Course Information: This course fulfills a general education requirement at UIS in the area of Fine Arts (IAI Code: F2 900).

ART 102. Two Dimensional Design. 3 Hours.

A study of two-dimensional visual design elements and the principles of design as they relate to the following issues: color theory, composition, and the history of design practice. Course Information: This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 112. Three Dimensional Design. 3 Hours.

An investigation of the elements and principles of visual organization in three dimensions. Students learn to solve design problems using a variety of materials and approaches to three dimensional structure. This course is meant to engage the student by promoting a fundamental knowledge of design principles, color theory, art and design history, problem solving with tools and material, and applied design. Course Information: This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 113. Drawing 1. 3 Hours.

Introduction to a wide range of drawing media, techniques, and subject matter. Includes drawing from observation and invention leading to an interpretation and evaluation approach to drawing. Course includes vocabulary development, critical analysis activities, and reference to historic models of drawing. Course Information: This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 151. Arts & Identity: Japan & U.S.. 3 Hours.

Introduction to the arts of Japan and the United States. Explores relationships between the arts and the socio-cultural issues in these countries, including the importance of the arts in religious, political and popular rituals. Interdisciplinary focus is on points at which artistic traditions are related or have common themes. Course Information: Same as MUS 151. This course fulfills a general education requirement at UIS in the area of Comparative Societies Humanities (IAI Code: F9 900).

ART 203. Introduction to Ceramics. 3 Hours.

This course is an introductory level ceramics course in which students design and construct hand-built and wheel thrown ceramic objects. Students learn to solve problems by employing a variety of construction and surface techniques while being mindful of formal and conceptual issues. Course Information: This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 211. Introduction to Painting. 3 Hours.

Fundamentals of acrylic painting materials and techniques. Acquisition of formal language and concepts. Course Information: Prerequisite: Experience in painting. This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 215. Photography I. 3 Hours.

In-depth exploration of the photographic process with an emphasis on a fine print creation, camera techniques and use of light for both digital and film. Course Information: Same as COM 215. Topical area: Visual Arts. This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 236. Introduction to Digital Media. 3 Hours.

Introductory course covering the theory and practice of digital media. Over the course, students will be introduced to digital imaging, animation, and web design all within and while learning the Mac OS environment. The course will also concentrate on media theory and art and design criticism. Course Information: Same as COM 236. This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 261. History of Art I. 3 Hours.

An overview of the visual arts from the prehistoric times through the Middle Ages. Examines artworks in light of particular stylistic characteristics and in terms of historical and cultural contexts. Focuses primarily on European art, with some attention given to non-Western art. No prerequisites. Course Information: This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 262. History of Art II. 3 Hours.

An overview of the visual arts from around 1300 C.E. through the present. The course examines artworks in light of their particular stylistic characteristics and in terms of their historical and cultural contexts. We will integrate information from the readings into an analysis of both specific artworks, as well as a treatment of broader art-historical themes. Course Information: This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 301. Entrance Assessment. 0 Hours.

Evaluation of art portfolio upon entering the program. Must be taken during the student's first semester of study in the major. For departmental assessment only. Course Information: Restricted to ART majors only. Credit/No Credit grading only.

ART 304. Digital 3D Modeling. 3 Hours.

An introduction to 3D software as a content creation tool-Including modeling, composition, lighting, rendering, compositing, and prototyping. Students will study aspects of Sketchup and Rhinoceros software for modeling and prepare files for print, 3D output, and animation. Course Information: Same as COM 304.

ART 306. Photography II. 4 Hours.

Extension, development, and continuation of studies in photography. Students should be increasingly able to generate their own ideas about the medium and work toward the production of a personal body of work using both chemical and digital processes. Course Information: Same as COM 306. Prerequisite: ART 215 or COM 215.

ART 312. Painting II. 4 Hours.

Exploration of various styles of painting through a historical emphasis. Further development of technique through an exploration of a range of materials and processes. Course Information: Prerequisite: ART 211.

ART 321. Life Drawing. 4 Hours.

Exploration of rendering the human figure using live models. Acquisition of basic skills in relation to formal elements. Exploration of expressive possibilities of the human figure through both historical and personal work. Course Information: Prerequisite: Prior drawing experience.

ART 332. Etching. 4 Hours.

Introduction to the printmaking techniques of etching, aquatint, drypoint, collagraph, monoprint, and related processes. Emphasis on fine art conceptual issues and creativity as discovered through the time-honored practices of the traditional printmaking studio.

ART 333. Screen Printing. 4 Hours.

Introduction to water-based screen printing methods using photo, hand-cut, and digital tools to produce art prints. Emphasis on creative use of print materials, color systems, safe art practices, and knowledgeable application of screen printing technique.

ART 334. Entrepreneurship in the Arts. 3 Hours.

Intro to the theory and practice of entrepreneurship as it is related to the fine arts. Offers students an essential understanding of how creative thinking can contribute to the entrepreneurial process and how entrepreneurial skills can contribute to the building of an artistic career. Course Information: Same as BUS 334, MUS 334, and THE 334. This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 337. Digital Media: Print. 4 Hours.

Intermediate course covering the theory and practice of digital media as it applies to print. Students will be introduced to different printing techniques and outputs, professional and archival printing and the technical properties of the translation of screen-based media to print-based media. Course Information: Same as COM 337. Prerequisite: ART 236 or permission of instructor.

ART 338. Digital Media: Web. 4 Hours.

Intermediate course covering theory and practice of digital media as it applies to the web. Students will create web-based projects incorporating images, animations, sound and video. Course also will explore programmatic/systemic relationship between digital media and its uses on the web. Course Information: Same as COM 338. Prerequisite: COM 236 or ART 236 or instructor approval. Topical Area: Journalism/Media Studies.

ART 339. Digital Media: Animation. 4 Hours.

This is an intermediate course covering the theory and practice of digital media as it applies to animation. Students cover basic terminology, concepts, and principles of animation. Course covers historical perspective, current technologies and applications, basic principles of 2D and 3D animation, and animation on the Web. Course Information: Same as COM 339. Prerequisite: ART 236 or COM 236 or permission of instructor.

ART 341. Sculpture I. 4 Hours.

Designed for several approaches to form and its relationship to space. Emphasis on design and structure using various materials and approaches.

ART 342. Sculpture II. 4 Hours.

Includes the use of clay and found objects. Designed to give the student an appreciation of sculpture through contemporary values. Course Information: Prerequisite: ART 341 or equivalent.

ART 352. Ceramics II. 4 Hours.

Various techniques with earthenware, its properties, and its firing possibilities. Emphasis on clay and glazes for earthenware, oxidation, reduction. Exploration of raku included. Course Information: Prerequisite: ART 203 or equivalent.

ART 366. European Cinema. 4 Hours.

The art of European cinema - French, German, Italian, Scandinavian, Chinese and Turkish films made by Chinese and Turkish directors who live in France and Italy - studied from a variety of artistic, literary, and technical perspectives. The films touch on issues of human existence - love, hate, death, life - even when historical or comical in nature. All films are in foreign languages with sub-titles. Course Information: Same as LIS 366.

ART 367. ECCE: Arts and Identity in Pacific Island Cultures. 4 Hours.

Explores the concept of identity in Pacific/Oceania Island cultures through arts. Topics: indigenous and colonial history and relationships; traditional music, dance, visual arts, and seamanship; diversity among island cultures; contemporary Oceanic arts/artists within a global society. Course Information: Same as CAP 257, MUS 367, and SOA 367. This course fulfills an Engaged Citizenship Common Experience requirement at UIS in the area of Global Awareness.

ART 372. Visual Storytelling and Reporting. 4 Hours.

Students learn how to visually tell a story using video shooting and editing techniques. Students improve interviewing skills while working on broadcast script writing, and learn how to marry the video with a script and present stories visually. Course Information: Same as COM 352 Topical Area: Journalism/Media studies. This course fulfills a general education requirement at UIS in the area of Visual, Creative, and Performing Arts.

ART 410. Special Studies In Ceramics. 4 Hours.

Advanced studies in ceramics. Special projects to develop an individual's technical knowledge and style. Proposals are required, along with a journal.

ART 411. Painting III. 4 Hours.

Development of personal expression and communication through individual exploration of the concepts acquired in Painting I and II. Research into historical influences on personal style. Course Information: Prerequisite: ART 211 and ART 312.

ART 412. Painting IV. 4 Hours.

Continued development of a personal style through exploration and research. Acquisition of professional skills. Production of a consistent body of work. Preparation for independent study. Course Information: Prerequisite: ART 411.

ART 413. Printmaking II. 4 Hours.

Continuation of ART 332. Emphasis on technique, skill, and aesthetic development in contemporary nontoxic, solvent-free printmaking practices. Advanced exploration of etch and non-etch techniques using acrylic hardgrounds, water-based softgrounds, acrylic aquatint, photopolymer emulsions, and digital imaging techniques. Introduction to other printmaking methods such as relief and letterpress printing. Course Information: Prerequisite: ART 332.

ART 414. Printmaking III. 4 Hours.

Continuation of ART 413. Emphasis on technique, skill, and aesthetic development in contemporary nontoxic, solvent-free printmaking methods. Advanced research and exploration of etch and non-etch techniques and their combination with other print and hand work processes. Development of a cohesive body of printed works as well as a personal aesthetic within printmaking. Emphasis on advanced digital imaging applications for printmaking and photographic darkroom halftone processes. Course Information: Prerequisite: ART 413.

ART 419. Egyptology. 4 Hours.

This course will provide an overview of the history, art, and archaeology of Pharaonic Egypt (i.e. Bronze Age Egypt under the pharaohs and before the Persian conquest and Alexander the Great). We will look at Egyptian monuments, including the pyramids, towns, mummies, religion, art, and literary texts. Course Information: Same as HIS 419.

ART 420. Special Studies In Sculpture. 4 Hours.

Advanced studies in sculpture. Special projects to develop technical knowledge and style. Proposals are required, along with a journal. Course Information: May be repeated with approval. Prerequisite: ART 341 or equivalent.

ART 422. Contemporary Drawing. 4 Hours.

Exploration of a variety of approaches to drawing, both traditional and nontraditional. Transition course using various techniques and materials and applying them to problems of contemporary expression. Course Information: Prerequisite: Previous drawing courses.

ART 431. ECCE: Symbolist Movement in Europe: 1850 - 1920. 4 Hours.

A movement in art and literature; different in its national emphasis on artistic and literary issues, but international in its philosophical precepts. Includes works by the English Pre-Raphaelites, French Symbolists and Decadents, German, Scandinavian, Turkish, and Russian artists and writers. Course Information: Same as LIS 447. This course fulfills an Engaged Citizenship Common Experience requirement at UIS in the area of Global Awareness.

ART 432. ECCE: Expatriate Paris. 4 Hours.

Study of artists, writers, and poets who created works away from their homeland to see if and how their works influenced culture in their new country. Learn to look at art and see them; read literary works to understand their depth and complexity; improve analytical, writing, and research skills. Course information: Same as ENG 426 and LIS 432. This course fulfills an Engaged Citizenship Common Experience requirement at UIS in the area of Global Awareness.

ART 437. Digital Media: Typography. 4 Hours.

Advanced course covering the theory and practice of digital media as it applies to typography. Students will be introduced to the terminology, concepts, and history of typography, while completing typesetting projects in the contexts of drawn, digital, printed and web-based formats. Course Information: Same as COM 437. Prerequisites: ART 236 or COM 236 or permission of instructor. Topical Area: Mass Media.

ART 441. Sculpture III. 4 Hours.

Work in three dimensional media, with emphasis on developing skills in style and direction, using an applied approach to the material. Course Information: Prerequisite: ART 341 or ART 342.

ART 442. Sculpture IV - Contemporary. 4 Hours.

Contemporary approach, with emphasis on developing skills in style and direction, using the applied approach to the material. Course Information: Prerequisite: ART 342 or equivalent.

ART 451. Ceramics III. 4 Hours.

Investigation of various research procedures and preparation of glazes and clay bodies, with emphasis on glaze testing and kiln firing techniques. Also designed to further develop skills in ceramic design and construction. Course Information: Prerequisite: ART 352 or equivalent.

ART 452. Ceramics IV. 4 Hours.

Various techniques with contemporary forms, properties of clay, and firing possibilities. Emphasis on special effects in oxidation and reduction. Exploration of raku included. Course Information: Prerequisite: ART 451 or equivalent.

ART 460. Topics in Art. 4 Hours.**ART 463. Modern Art History. 4 Hours.**

Major trends in painting and sculpture, 1820-1945.

ART 464. Contemporary Art History. 4 Hours.

Important trends in the arts, 1945 to the present.

ART 465. Women in Art: Discovering Her Story. 4 Hours.

Introductory art history survey of women artists practicing from the Middle Ages through contemporary decades. Examines women artists in the context of social, political, and cultural happenings that influenced content and visibility of women in art history.

ART 470. Special Art History Studies. 4 Hours.

Various topics in art history. Special attention given to non-Western traditions and to topics related to the program's various studio courses. Course Information: May be repeated if topics vary.

ART 471. Philosophy of Art. 2,4 Hours.

Nature and value of art, including such issues as: How is art distinguished from non-art? Can there be objective judgments about art? How is art related to science, religion, and politics? Survey of major philosophical writings about art in the Western tradition. Course Information: Same as PHI 432.

ART 473. Advanced Visual Field Reporting. 4 Hours.

Builds on broadcast news writing, interviewing, and editing skills learned in COM 352. Adds emphasis on story ideas, camera operations, editing and reporting. Students will learn how to tell stories effectively using voice-over, stand-ups, natural sound, and video. Course Information: Same as COM 453. Prerequisite: COM 352 or ART 372. Topical Area: Journalism/Media Studies.

ART 480. Special Studio Studies. 4 Hours.

Advanced study in a specific studio area. Offered according to needs of students and qualifications of instructor. Areas may include pastels, bookworks, and/or mixed media sculpture. Students may repeat the course but may not repeat the same media or studio area. Course Information: May be repeated if topics vary. Students may register in more than one section per term.

ART 481. Exit Assessment. 0 Hours.

This is a senior level course designed to evaluate a student's preparation for graduation and readiness for enrollment in ART 482. Students present works of art for preliminary review by Visual Arts faculty. Students that pass are approved for enrollment the following term in the Visual Arts capstone course, ART 482 ECCE: Professional Skills. Course Information: Prerequisites: ART 301. Restricted to ART majors only. Credit/No Credit grading only.

ART 482. ECCE: Professional Skills. 4 Hours.

Must be taken last semester of senior year. Includes writing resume, press releases, artist statement; photographing, installing, and lighting work; participation in gallery practices and exhibitions; awareness of hazardous materials; record keeping, contracts, and commissions. Course Information: Prerequisites: ART 481. This course fulfills an Engaged Citizenship Common Experience requirement at UIS in the area of Engagement Experience.

ART 489. Honors Project In Visual Arts. 4 Hours.

Special projects of scholarly or creative nature conducted in close consultation with faculty adviser. Projects presented formally to visual arts faculty and students during final semester of residence. Course Information: Prerequisite: Approval of a visual arts faculty member.

ART 499. Tutorial. 1-12 Hours.

Intended to supplement, not supplant, regular course offerings. Students interested in a tutorial must secure the consent of the faculty member concerned before registration and submit any required documentation to him or her. Course Information: May be repeated to a maximum of 12 hours with approval. Students may register in more than one section per term.